



ICVRV 2020

Bidding for Co-organization

Call for Proposals to co-organize ICVRV 2020 is now open

Dear Colleague,

ICVRV (International Conference on Virtual Reality and Visualization) is pleased to announce this Call for Bidders for individuals or group interested in co-organize the ICVRV 2020, to be hold in the fourth quarter of 2020.

The bidding deadline is the November 15, 2019. If you are not personally interested but know of someone else who could do an excellent job of organizing this event, please feel free to forward this information.

1. An overview of ICVRV

a. Previous ICVRV

ICVRV started in 2011 is a mainstream international academic conference in Virtual Reality and Visualization, jointly created by IEEE Computer Society, CCF (China Computer Federation), CGIS (China Society of Image and Graphics) and CSF (China Simulation Federation). Previously ICVRV was successfully held in Beijing, Qinhuangdao, Xi'an, Shenyang, Xiamen, Hangzhou, Zhengzhou, Qingdao, the 9th ICVRV will be held in Hong Kong, co-organized by University of Hong Kong.

b. Aim and Scope

ICVRV is designed to promote interactive discussions at both the talks and paper sessions, and will feature a mix of invited speakers drawn from a wide variety of backgrounds and experiences. The conference is therefore purposely broad to cover all aspects of Virtual Reality, Augmented Reality and Mixed Reality. The main objective of this conference is to bring people together from diverse disciplines to review progress and to exchange ideas in all aspects of VR/AR/MR.

VR/AR/MR allows the creation of fascinating new types of user interfaces and shows a significant impact on industry and society. The field is highly interdisciplinary, bringing together signal processing, computer vision and graphics, user interfaces, human factors, wearable computing, mobile computing, computer networks, displays, and sensors. Concepts are highly applicable to a wide range of engineering products.

We seek contributions including, but not limited to, the following topics:

- VR/AR/MR Input Devices
- 3D Display, Tracking and Sensing
- Modeling, Simulation and Animation
- Virtual Humans and Embodiment
- Systems, Toolkits and Applications
- Human-Computer Interaction
- Haptics, Audio, and Others
- VR/AR/MR Computer Graphics
- Distributed VR/AR/MR
- Perception, Presence and Cognition

- Visualization

2. The details of the proposal requirements

ICVRV now looks to continue expanding its network of affiliations by seeking proposals from other universities or institutions, or by working with a group that has a similar interest in organizing a new VR/AR/MR meeting.

a. Preliminary proposals should provide:

Names and short CVs of local organizing committee members and their proposed roles

Planned meeting dates and location

Plans for conference program

Plans for financial budget

b. For co-organizer:

Help to announce the conference information on university / institution website and to circulate the information in social platform / by mail list;

Help to provide visa-support invitations to participants;

Provide academic support such as create program and/or recommend potential speakers;

Circulate the conference information, advertise and promote the conference in scientific platform.

c. Criteria for evaluation:

Proposals that emphasize and encourage attendance from a diverse range of regional groups and attendees will have an advantage.

The meeting should be in a place where there is expected to be a sizeable local community from which attendance can be expected, as well as reasonable international access to a nearby airport.

Budget is within the range which can be covered by reasonably estimated registration fees alone, in the event that sponsor funding does not materialize

Preference will be given to organizing committees with diverse representation

Proposers should have experience with organizing meetings

Proposals should be submitted via email to xun.luo@ieee.org by 15 Nov. 2019.

Proposals will be invited to present during the 2019 ChinaVR Conference in Shenzhen, <http://chinavr.info>.

Thank you

Xun Luo

Chairing Member

ICVRV Steering Committee

Email: xun.luo@ieee.org